



University at Buffalo

Department of Computer Science
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Floating Point Numbers

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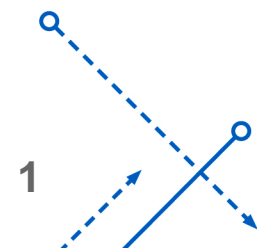
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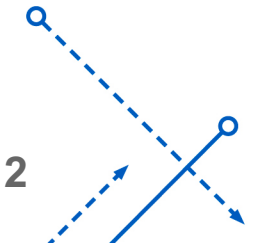
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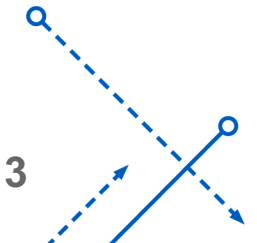
Administrivia

- PA2 is out! Due next Friday at 11:59 PM
- PA2 handout quiz is due THIS WEDNESDAY at 11:59 PM
- Many used magic numbers in PA1 – don't!
80
24
X
88
- Start PA2 now – handout is tricky



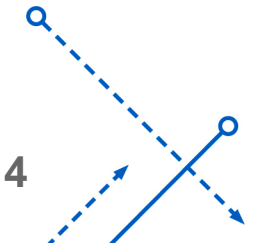
Floating Point Numbers

- Counter point to integer representation
- Used to
 - Represent rational numbers
 - Approximate real numbers
- Binary floating point formats have surprising properties



Fixed Point

- Floating point has a closely related representation
 - fixed point
- Fixed point is also used to represent rational and real numbers
- However, it is less flexible than floating point
- Lets first look at fixed point



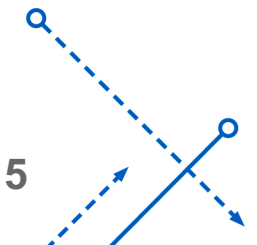
Fixed Point

- A fixed point number has a fixed number of digits
- Fixed point number has a maximum magnitude and minimum fractional portion that do not change
- For example, a fixed point number with 3 digits before and after the decimal point could be

003.142

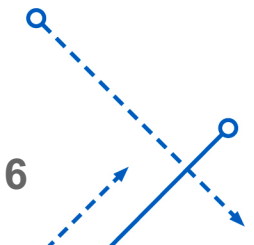
099.440

107.429



Binary Point

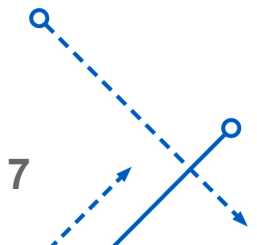
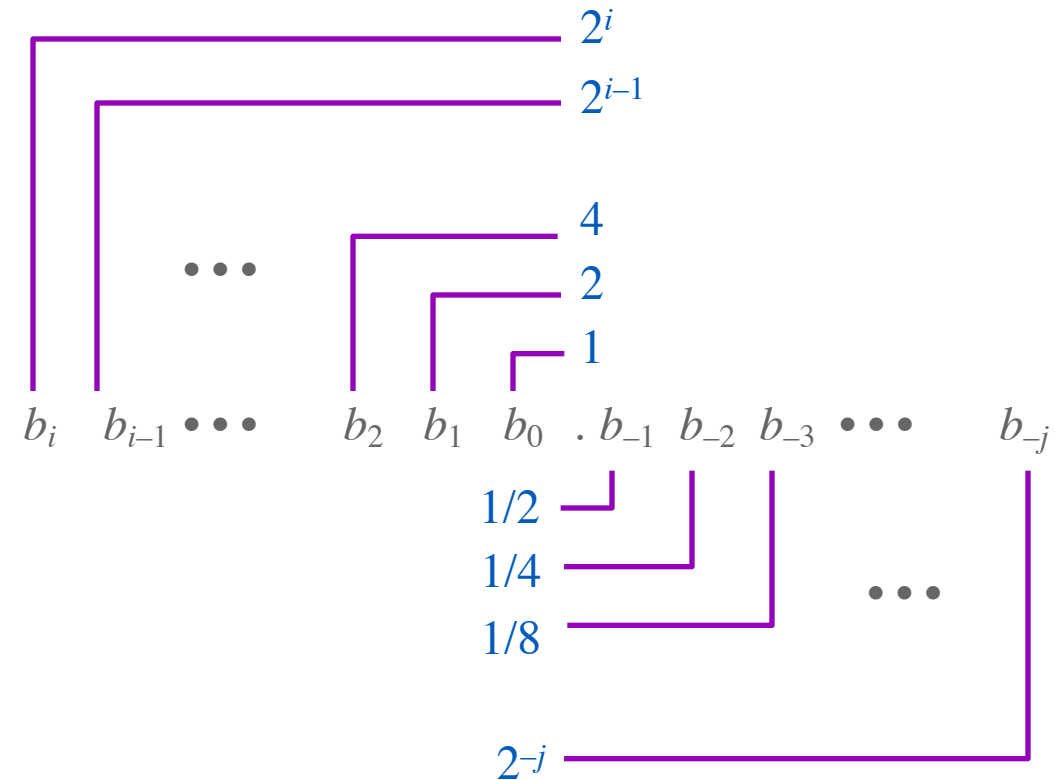
- In binary numbers, we have binary point
- Similar to decimal point, binary point separates 2^0 from 2^{-1}
- Do not confuse decimal digit and decimal point
- Similarly, don't confuse binary digit and binary point



Binary Point

- There are w whole-number bits before binary point
- There are f fractional bits after the binary point
- The largest bit before the point is b^{w-1}
- The smallest bit before the point is b^0
- The largest bit after the point is b^{-1}
- The smallest bit after the point is b^{-f}

$$b^{w-1}, \dots, b^0, b^{-1}, \dots, b^{-f}$$



A $w.f$ -bit Binary Number

- The w whole-number bits are defined as in integers:

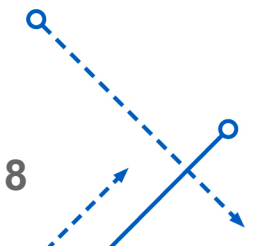
$$b_i, i \geq 0 \doteq b_i \cdot 2^i$$

- The f fractional-number bits are defined as follows:

$$b_j, j < 0 \doteq b_j \cdot 2^{-b_j}$$

- The total value is:

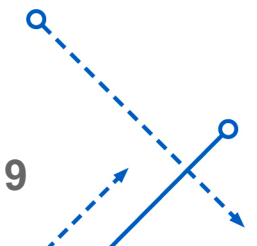
$$\sum_{i=0}^{w-1} b_i \cdot 2^i + \sum_{j=1}^f b_j \cdot 2^{-j}$$



Example Binary-Point Computation

- Consider 11.101b

$$\begin{aligned} 11.101b &= 1.2^1 + 1.2^0 + 1.2^{-1} + 0.2^{-2} + 1.2^{-3} \\ &= 2 + 1 + \frac{1}{2} + 0 + \frac{1}{8} \\ &= 3.625 \end{aligned}$$



Floating Point

- A floating point number, such as a `float` or a `double` is a number with a variable number of digits before and after the decimal point

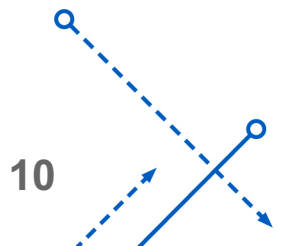
(On computers, a variable number of bits before and after the binary point!)

Examples:

3.14159

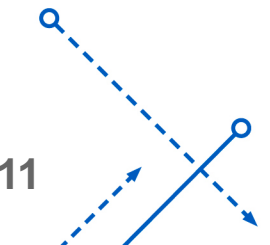
6.022×10^{23}

6.626×10^{-34}



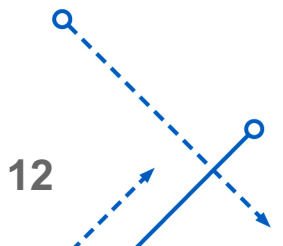
Floating Point numbers

- To represent numbers of very small and very large magnitude, floating point allows the point to move
- Number of digits of precision is fixed
- Terms:
- **Significand**: Meaningful digits of a number
- **Exponent**: “Distance” of those digits from zero in powers of arithmetic base



Floating Point Representation

- In base 10, a floating point number is of the form $x \times 10^y$
- For example, 6.022×10^{23} :
Significand: x is 6.022
Exponent y is 23
- This requires six digits to store vs 24 digits to store
602200000000000000000000
- In base 2, a float point number is $x \times 2^y$



IEEE 754 Floating Point

- Established in 1985 as a uniform standard for floating point arithmetic
- Supported by all major CPUs
- Driven by numerical concerns
- Nice standards for overflow, underflow, rounding



Floating Point Representation

- Numerical Form

- $-1^s.M.2^E$

Sign bit s determines whether number is negative or positive

Significand M normally a fractional value in range $[1.0, 2.0)$.

Exponent E weights value by power of two



- Encoding

MSB is sign bit

exp field encodes E

frac field encodes M



Required readings

- B&O 2.4.1-2.4.3,

