University at Buffalo The State University of New York **REACHING OTHERS**

Platform Variability in Edge-Cloud Vision Systems

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MODERN EDGE DEVICES	STUDY SETUP	CPU FREQUENCY MEASUREMENTS
 Good computing (CPU, GPU, custom processing) Multiple interaction modalities (touch, voice, gesture) Various connectivity modalities (Wi-Fi, cellular, Direction MEC) 	 Build an edge-cloud vision system performing Object Detection and Tracking (ODT) using TensorFlow 	CPU Frequency (Nexus 5) $\widehat{\mathbb{H}}^{2000000}$
 Bluetooth, NFC) Lots of sensing including cameras, depth sensors. 	using SSD-MobileNet-v2	5 ¹⁵⁰⁰⁰⁰⁰ CPU0

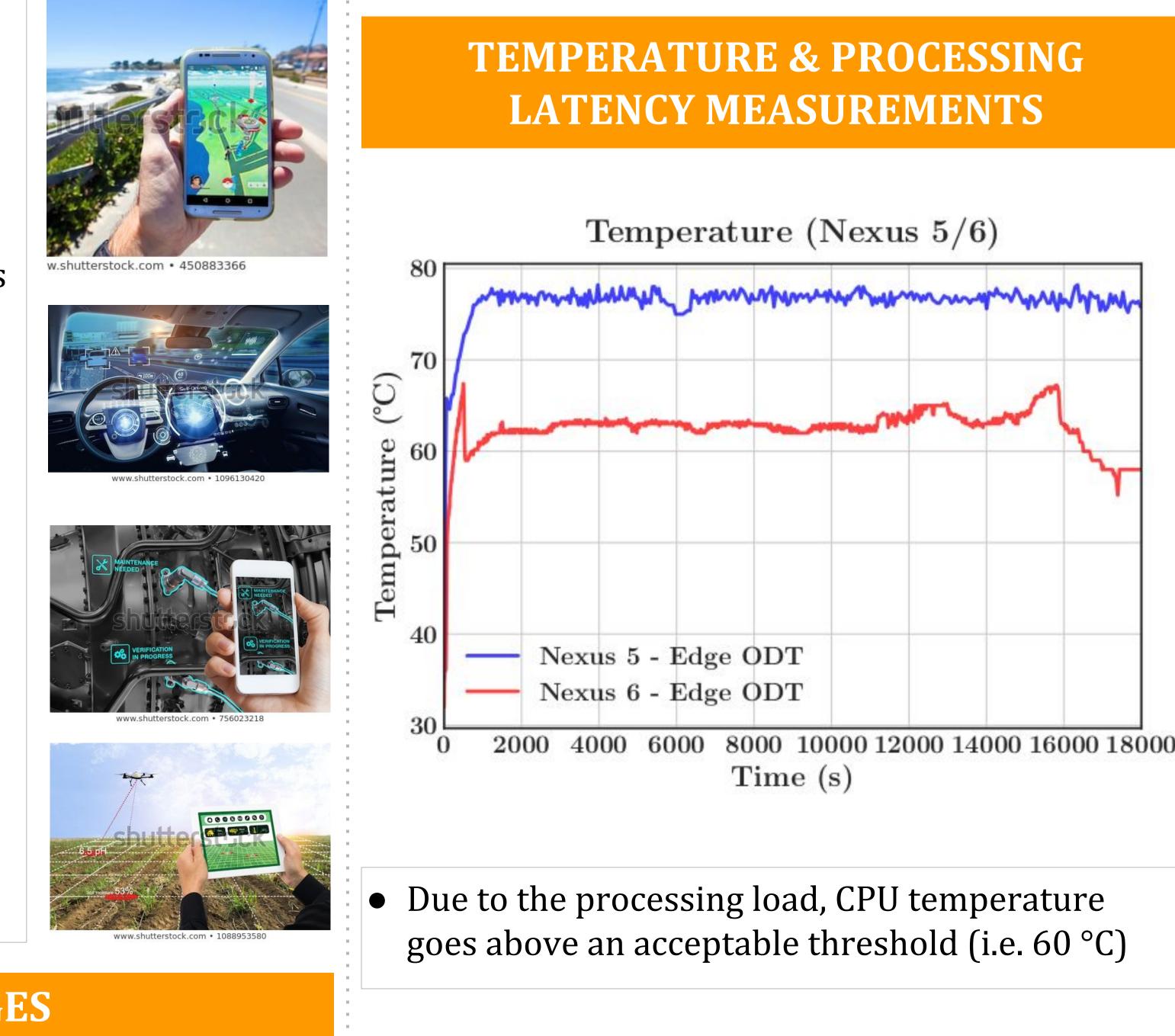
- Lots of sensing including cameras, depth sensors, inertial sensors and others
- Mobility and AR/MR/VR allow for richer set of applications to be deployed



APPLICATIONS

• Immersive Gaming: **c**ombines realistic scenarios with virtual elements while gaming such as Pokemon Go

• Driving Navigation

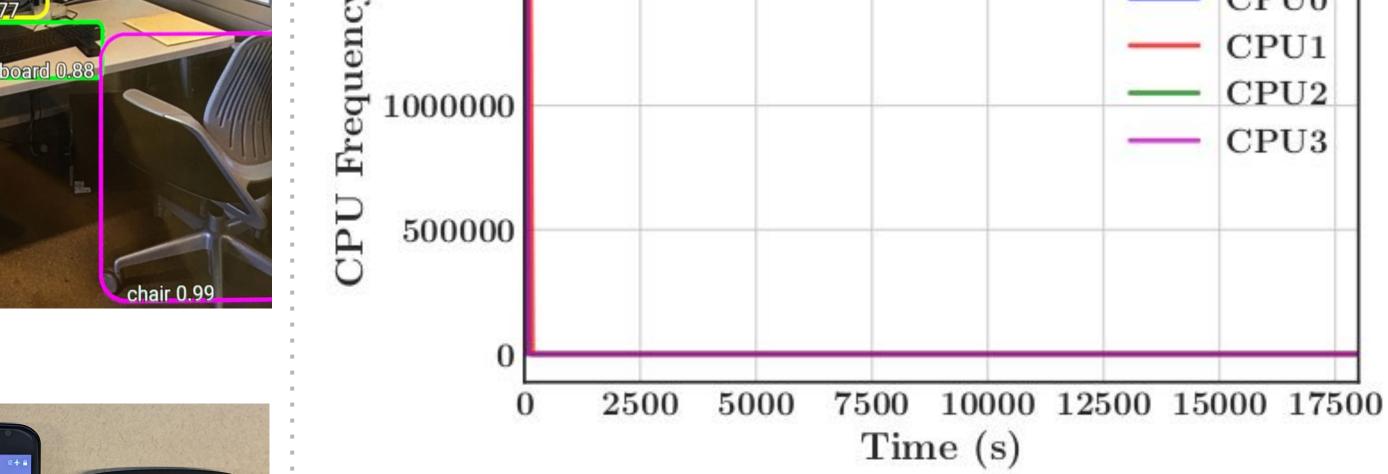


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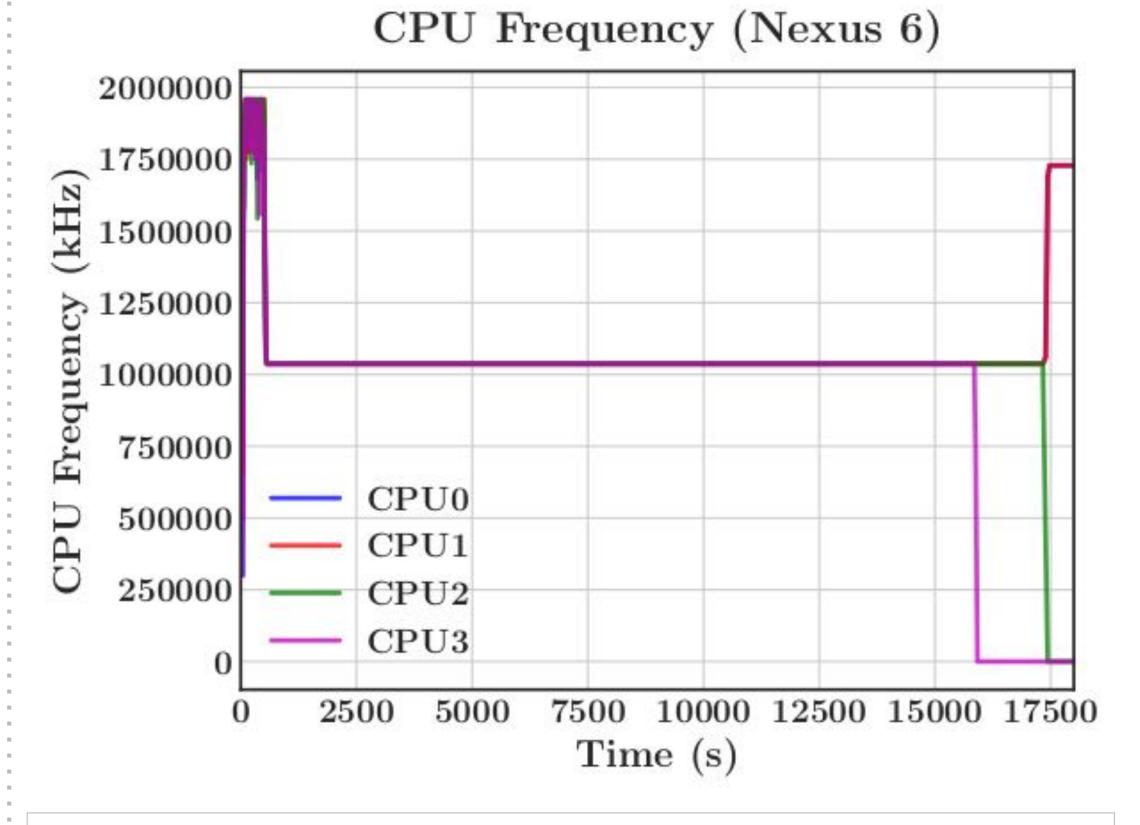
- Run it on Google Nexus 5 (Qualcomm Snapdragon 800 2.26 GHz quad-core processor with 2 GB memory) and Google Nexus 6 (Qualcomm Snapdragon 805 2.7 GHz quad-core processor with 3 GB memory)
- All results are shown from data over five hours runs



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 Nexus 5 OS decides to run on one core for most of the time to reduce platform temperature

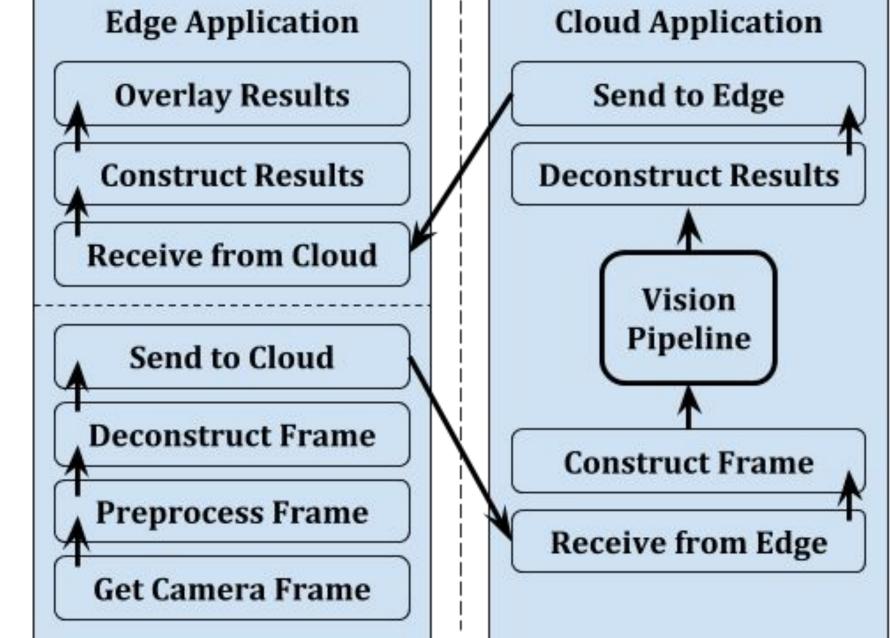


- **Dashboard:** allows seamless visualization of details of interest reducing driver distraction
- Digital Manufacturing: integrates digital design, manufacturing, and maintenance to simplify product lifecycle
- Precision Agriculture: smart sensing used to adapt watering, fertilizer, and pesticide

• Nexus 6 OS turns off some cores to reduce platform temperature after running for four hours on a reduced CPU frequency

DISCUSSION

- These observations have been made while running one application on the edge
- Running multiple applications would further affect the performance
- Similar behavior observed from running multiple vision applications on the edge, and also running ODT application in a split edge-cloud manner

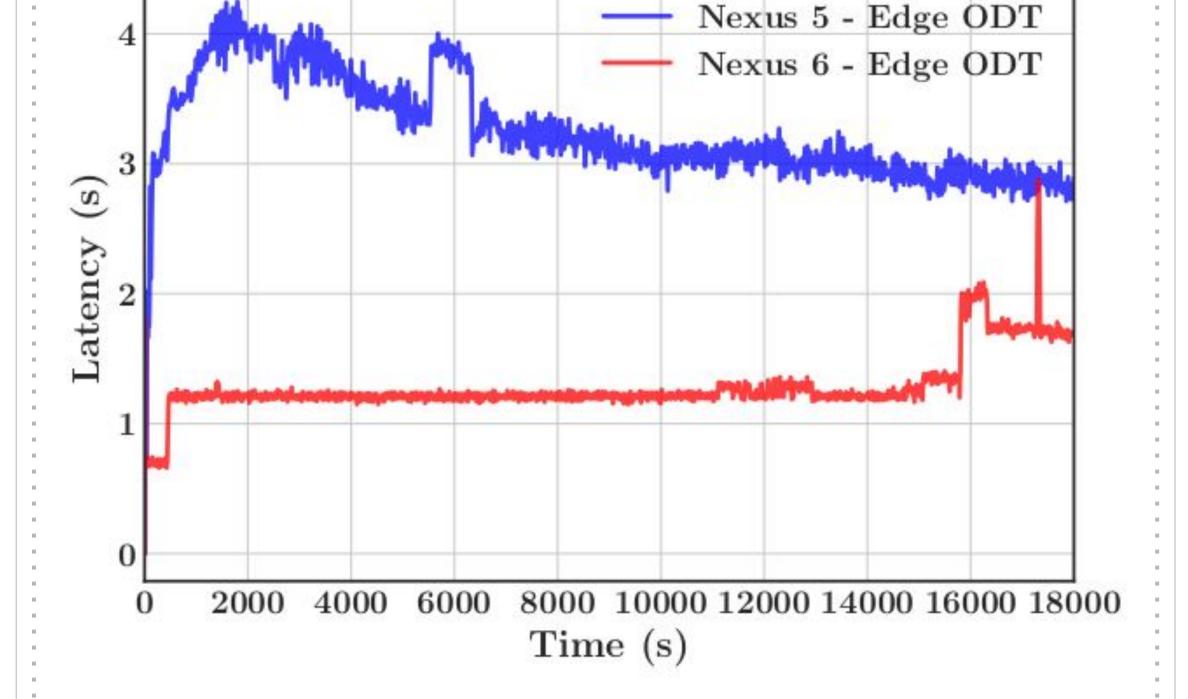


CHALLENGES

• It is still challenging to exclusively run such computationally-intensive applications on the

edge

- **Solution:** deploy applications across edge-cloud
- Recent edge-cloud solutions drawbacks:
 - Tested for a few seconds/minutes and not for long-term operation
 - Ignore platform constraints when multiple applications are running on the same edge device
- Several applications require timeliness guarantees in sensor processing as well as control
- Such applications suffer due to platform variance during long-term operation



Processing Latency (Nexus 5/6)

- Temperature variations cause the OS to reduce CPU frequency in both devices, increasing processing latency per frame
- **PROPOSAL**: Future edge applications (including ones deployed on edge-cloud) need to explicitly test for platform variation due to long-term operation to demonstrate feasibility